

## PAL/NTSC Video Encoder

### Functional Description

PAL (Phase Alternating Line) and NTSC (National Television System Committee) are encoding systems commonly used in television systems worldwide. PAL mostly used by Western European countries has a frequency of 50 Hz (625-line/50Hz) where as NTSC mostly used by US, Japan and other Asian countries has a frequency of 60Hz (525-line/60Hz).

Both PAL and NTSC work on the same basic principle where color information is amplitude modulated by a subcarrier and luminance information along with synchronization signals are added to generate composite video signal.

### Features:

- Supports BT601 and BT656 input formats
- Supports NTSC(M), PAL(B,D,G,H,I), PAL (M) and PAL(N) output video standards
- Supports RGB, YUV, S-Video and Composite output video formats
- Supports Color Bar mode
- Supports Ancillary data (WSS and CGMS)
- Programmable Luma and Chroma filters
- Programmable Luma delay
- APB Interface to Register Set
- Supports Vertical Blanking Interval (VBI) encoding support including closed caption, teletext, WSS & CGMS Encoding

### Block Diagram:

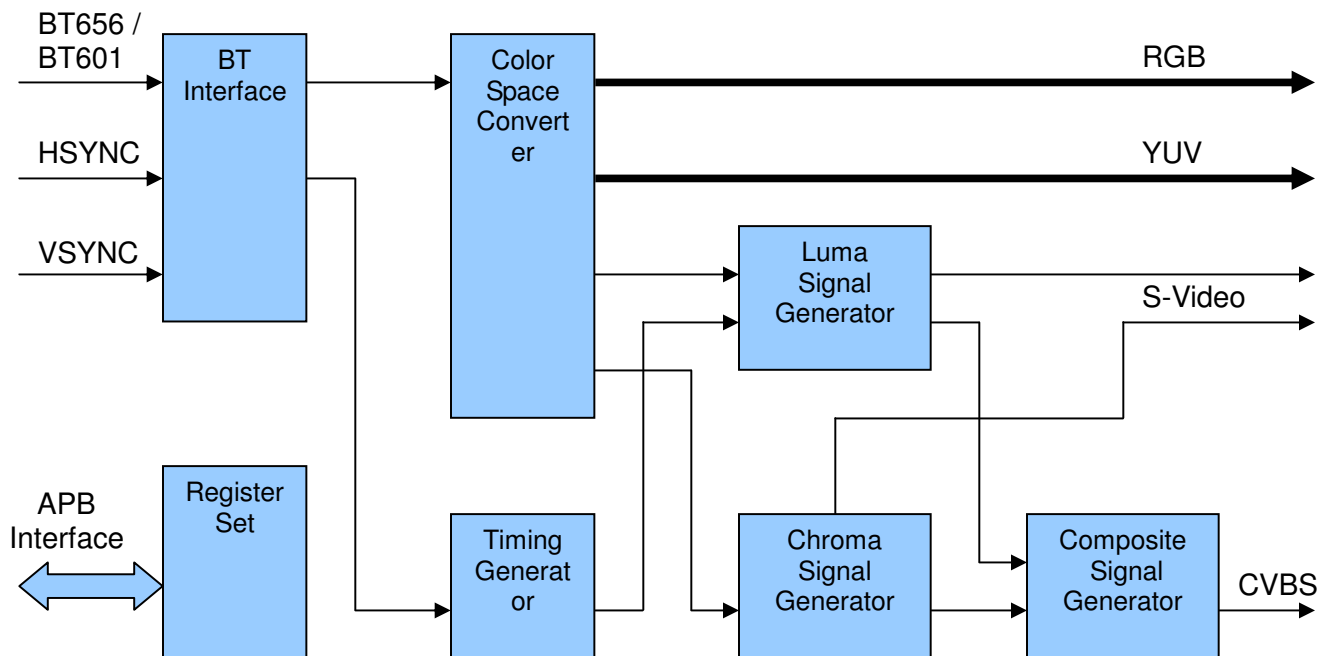


Figure 1: Digital Video Encoder

### Description:

Digital Video Encoder converts 8-bit digital BT601/BT656 4:2:2 signal to 10-bit standard digital composite video signal.

Following is a brief description of the different blocks in Video Encoder:

**BT Interface:** This module accepts 8-bit YcbCr data in BT656/601 format and performs necessary processing to handover raw pixel data to Color Converter module. Some of the functions performed by this module are: detecting start of frame, extracting timing information and auxiliary data.

**Color Space Converter:** Color Space Converter receives raw pixel data and converts it to different formats for supporting different output formats.

**Timing Generator:** This block is responsible for generating synchronizing pulses essential for PAL, & NTSC standards.

**Luma Signal Generator:** Programmable luma

filtering and delaying is performed by this module in addition to luma processing. Auxiliary data is also processed by this module.

**Chroma Signal Generator:** This block modulates chroma information on to subcarrier to generate modulated chroma signal. It also provides a facility for programmable chroma filter.

**Composite Signal Generator:** This block generates composite signal by combining processed luma signal and modulated chroma signal.

**Register Set:** All the programmable parameters of the Video Encoder can be controlled by writing to appropriate registers. User can access these registers through an APB Interface.

**Signal definition table:**

<b>Signal Name</b>	<b>Direction</b>	<b>Description</b>
CLK	Input	54 MHz clock
BT_D[7:0]	Input	Video data input in BT601 or BT656 format.
BT_HSYNC	Input	Horizontal Sync Signal.
BT_VSYNC	Input	Vertical Sync Signal.
DAC0[9:0]	Output	Output going to DAC0.
DAC1[9:0]	Output	Output going to DAC1.
DAC2[9:0]	Output	Output going to DAC2.
DAC3[9:0]	Output	Output going to DAC3.
DAC_PD[3:0]	Output	Power up/down for individual DAC, Read from registers
PSEL	Input	Select Signal, which is active during transaction.
PENABLE	Input	Enable indicating the start of transaction.

<b>Signal Name</b>	<b>Direction</b>	<b>Description</b>
PWRITE	Input	Write transaction when active, else read transaction.
PADDR[13:0]	Input	Register address.
PWDATA[31:0]	Input	Data to register set.
PRDATA[31:0]	Output	Data from register set.
PRESET_N	Input	Active low reset.

**Schematic Symbol:**

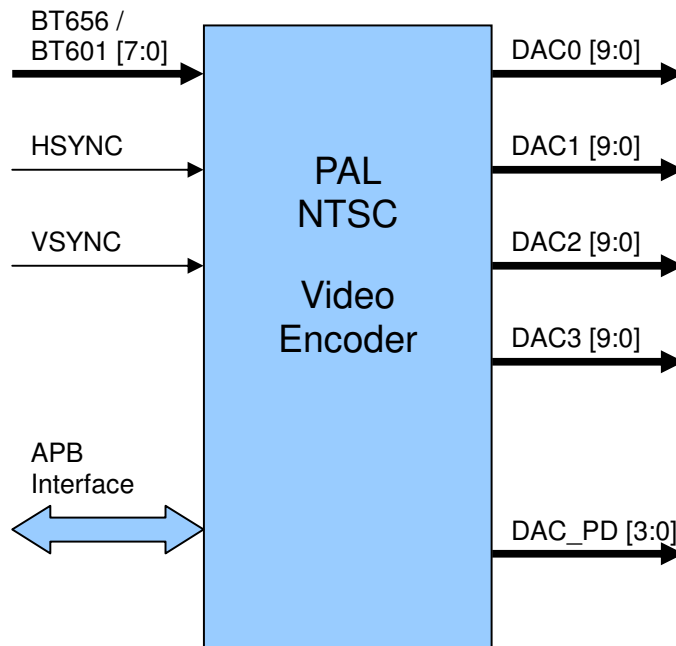


Figure 2: Schematic Symbol

**Typical Application:**

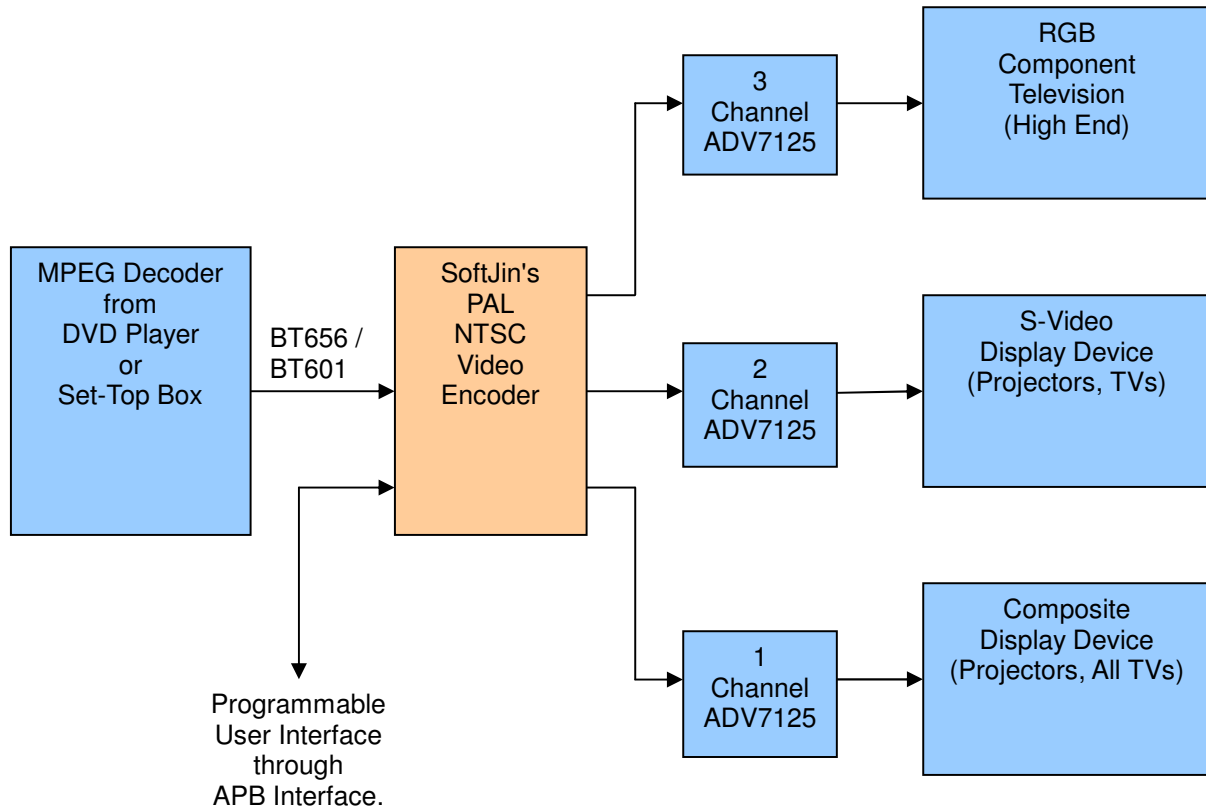


Figure 3: Typical Application Diagram

**Performance:**

Device	Slice Count	Frequency
Virtex-4 (xc4vlx25-12ff668)	16338	60 MHz

**Register Set:**

The user programmable registers are grouped in different categories, which include control registers, subcarrier registers, coefficient registers and data registers. All registers are 32-bit wide and can be accessed through APB interface.

**Verification:**

The PAL-NTSC Video Encoder modules have been verified with following approaches:

- Simulations using Xilinx ISE and Mentor's

Some of the parameters that can be controlled are

- Input and output standards
- Support for Auxiliary data
- Filter types
- Conversion coefficients

Modelsim.

- Prototyped on Xilinx ML401 Board and viewed on LCD TV, NEC Projector.